

# Pave Proposal

## Introduction

The Pave Project is a proposed open source project under the [Eclipse Web Tools Platform Project](#).

This proposal is in the Project Proposal Phase (as defined in the [Eclipse Development Process document](#)) and is written to declare its intent and scope. This proposal is written to solicit additional participation and input from the Eclipse community. You are invited to comment on and/or join the project. Please send all feedback to the <http://www.eclipse.org/newsportal/thread.php?group=eclipse.webtools.pave> newsgroup.

## Background

Currently, in Eclipse, there is a set of atomic operations intended to help users for performing variety of tasks. It is a usual case that several of these operations need to be called in a sequence to achieve a result on a higher level of complexity. It is very often that the same sequences of operations are executed frequently to achieve a family of complex tasks. It would be an effective time-saver if these sequences are automated. Such automation could also provide an error proof path for users to perform these tasks and be sure that at the end they will have results that follow the established conventions.

**Definition.** *Pattern* – a frequently executed sequence of operations that transforms the state of the workspace in an error proof way by following well-established conventions.

There is no easy mechanism in Eclipse for assembling sequences of operations in a way that they share data between each other and in the same time operations keep their independency from the automation framework. Providing such framework would foster developers to implement proven patterns in different areas of application development.

The Pave framework proposed here enables:

- End users to use patterns to generate error proof code, thus improving the learning curve and accelerating development.
- End users to see only the patterns that are applicable to the context of the provided input – like the current selection in the workbench.
- PDE developers to define patterns and their properties in a plug-in descriptor file.
- PDE developers to create complex patterns by taking advantage of already existing operations and their UI.

Patterns should provide meaningful default values to enable users with quick completion. Any input parameters for intermediate operations should be glued with the corresponding output data of previous operations where possible.

## Scope

The objectives of the Pave project are to:

- Enable PDE developers to define new patterns.
- Allow reusing of existing operations and their UI in patterns.
- Provide a single point of entry for all pattern based on a contextual input.

- Manage enablement of patterns – make available only patterns that are applicable to the current object given as input.
- Manage validation within patterns and operations – enable overriding existing validation and add new validation.
- Enable data sharing between the operations within a single pattern – the output data of previous operations should be matched to the input data of the following operations, where possible.
- Allow creation of complex patterns – composition of patterns.
- Allow contribution of UI elements to the patterns: wizard pages, dialog boxes, etc.
- Enable headless execution of patterns.
- Define a pattern that generates a skeleton for creating a new pattern.

Out of scope:

- The Pave framework will not define any patterns by itself, except the one mentioned in the Scope. Any other patterns will be defined by the clients of the framework.

## Description

The initial contribution consists of a framework that achieves most of the objectives defined in the Scope. The contributed code is mature and included in an adopter's product.

The Pave framework consists of Core and UI parts.

The Core part is completely independent of the UI. This is where all patterns are registered along with their enablement, validation extensions, model synchronizers (if necessary), etc. Using only the Core part enables headless execution of patterns.

The UI part is where UI elements, like wizard pages, are registered to a certain pattern. The Pave framework provides a default wizard and a first page for the selection of applicable patterns. These default UI elements can be replaced with different implementations by adopters.

The implementation of the Pave framework strongly depends on the WTP Data Model Wizard Framework. However, the latter is not a necessary requirement for defining new patterns.

## Organization

### Initial committers

The initial committers are:

- Dimitar Giormov (SAP): project lead
- Milen Manov (SAP): committer

### Mentors

*Looking for mentors!*

### Interested parties

## **Developer community**

We expect to extend the initial set of committers by actively supporting a developer community that will implement new patterns based on this framework. As the number of patterns developed increases, more requirements to the framework pop up. This will naturally lead to more contributions to the project.

## **User community**

End users should not use the Pave framework directly. They should use the framework indirectly through the patterns contributed by other tools.

# **Tentative Plan**

- *Apr 2009*: Submit project proposal.
- *May 2009*: Construct web site with documentation and tutorials.
- *Jun 2009*: Creation review.
- *Jun 2009*: Prepare project infrastructure.
- *Jul 2009*: Initial contribution and IP review.
- *Jul 2009*: Release of version 0.5.
- *Nov 2009*: Release of version 0.7. This release includes changes in response to the community feedback.
- *Dec 2009*: Consider move to Eclipse WTP Commons, Eclipse Tools or Eclipse Platform and commit a Move review.
- *Feb 2010*: Become part of the 2010 simultaneous release.
- *Jun 2010*: Release of version 1.0 together with the 2010 simultaneous release.

## **About the name**

The project name "Pave" comes from the word "паве" [*pa've*], which in Bulgarian means "paving stone". The idea behind this name is that the framework is helping application developers with automating the "boring" operations they regularly execute. It creates a skeleton for their creative work. In other words, it paves the way for application developers. Like pavement is built by paving stones, the Pave framework combines small building blocks to generate the result of a complete set of operations. Like paving stones these building blocks are small and independent.